Mudlark TSD Rally - June 11, 2022

Round 3 of the Rally West TSD Championship

www.cscs.ab.ca/mudlark/

Supplementary Regulations

The 2022 Mudlark Rally is the first TSD event of the year hosted by the Calgary Sports Car Club and is the first event in the Rally West TSD Championship. This rally will be held under the Rally West Regional Rally Regulations, which are available at: http://www.rallywest.com. The rally runs on straight-forward instructions. In addition to the route instructions, maps will be provided for recovery purposes. The rally will be approx. 480km long, entirely within the province of Alberta. An odometer check section of almost 37km will be provided. Roads will be about 30% clear pavement, 70% gravel and all instructions will be provided in KM units.

Required Equipment:

One (1) self supporting reflective warning triangle (30cm per side), a basic first aid kit, 5BC fire extinguisher, open (convertible) cars require a roll bar. Additional lights on the front should meet legal requirements as to type and mounting height; and must be wired to the high beam lights such that the additional lights turn off when switching to low beam. Fog lights may be wired independently.

Notes:

The sweep vehicle may not always be able to extract wayward cars from the distant scenery. Drivers are asked always to drive with their headlights on and to be particularly courteous to traffic not connected with the rally.

The Event:

The rally will be divided into two legs, each leg ending with a fuel stop. Each leg is divided into Transit sections and Regularity sections. Transit sections give a time that is adequate for completing the section well within speed limits. Your time will not be recorded in transit sections. Regularity sections list specific average speed, which are below the speed limits, which you must maintain in each part of the regularity. Your timing in these sections determines your score. Timing controls will be placed in regularity sections only, at various unannounced locations, and will not be placed near stop signs or busy intersections. Cars may not slow down excessively within sight of a timing control. At the control official's discretion, the competitors time may be recorded early when that happens. Procedure when approaching a control is simply to drive straight past without stopping and the control official will record your time. You may wish to note the time and distance of each control you pass for verification purposes.

Scoring:

Timing controls will be in regularity stages only, at various unannounced and hidden locations. Scoring is one point per second early or late, with a grace allowance of 1 second in either way.

The maximum penalty that will be assigned at a single control is 300 points (5 minutes) and the maximum penalty for a regularity stage is 600 points (10 minutes).

The team with the fewest points wins, and ties will be broken by the most zero scores, then the most 1 second penalties, etc.

The organizers may decide to delay sections to keep the competitors together. If so, an information control will be set up to inform all competitors.

Exceptions to scoring:

A competitor coming up on an accident is required to stop and render aid if necessary (e.g., in case of injury). After rendering aid, the competitor should record the mileage in that section and the time when they stopped as well as the time they restarted and give a written declaration of this to a rally official or the event steward. Scoring adjustments will be made in such cases, and the crew should not try to regain the lost time until they reach a sufficiently long break (e.g., gas stop). Declarations of time lost will also be considered for organizers' errors which make official time unattainable and other discretionary safety concerns. In the case where a competitor is stuck, but not injured or in any danger, they should wave rally traffic past and await the assistance of the sweep vehicle.

Awards and Classes:

Trophies will be awarded to overall position and according to the classes laid out for the Rally West TSD Championship.

Paper: No calculators, no rally tables (or cheat sheets) and no accessory odometers.

Calculator: Accessory odometers, non-programmable calculating devices that are not driven by a wheel or gps. (No GPS that display average speed, No Apps).

Unlimited: Unlimited equipment.

Novice: A novice crew shall be defined as one in which neither crew member has finished a total of three (3) regional NAVIGATIONAL rallies before the beginning of the current competition year, or where neither crew member has won the regional novice navigational championship. Equipment shall conform to Unlimited.

Historic: Vehicles manufactured 25 years prior to December 31st of the year proceeding the current competition year as per the date stated on the vehicle registration. For this year, that means that any vehicle manufactured before December 31st, 1996, will qualify. (The year prior to current is 2016, minus 25 = 1991). Equipment in this class is unlimited.

Officials of the Event:

Organiser: Pete Chadwick 403-978-2072- pete.chadwick@cscc.ab.ca

Registrar: Margaret Landra Scoring: Lisa O'Connor Tech: Keith Landra

Sweep: TBC

Checkpointers: TBC

Schedule

Friday April 21st, 2022

Midnight End of Early Entries

Thursday June 2nd, 2022

1900 to 1945 Novice School at CSCC Clubhouse (RSVP only)

Midnight Preliminary start order assigned.

Saturday June 11, 2022

Start: CSCC clubhouse 4215 - 80th Avenue NE Calgary, Alberta, Canada

T3J 4B9

08:00 to 09:30 Registration and Tech inspection

09:30 Driver's meeting and introduction of Officials

10:00 First car out 18:30 approx. First car finish

Finish Location: Tim Hortons Sundre, AB

Fees and Costs:

Early Entry: \$125

After Early Entry: \$150

Members of the CSCC or CARS/WCMA affiliated clubs are eligible for a \$25 discount. Maximum entries accepted: 25.

Any entries above the maximum will be notified by email or phone and held on a waiting list. If entering late, please confirm by phone.

Payment Options:

Interac e-Transfers only (email treasurer@cscc.ab.ca) Password to use is mudlark22

